Really Useful Day: GOV.UK and User Journeys

Blockers & Solutions

From group conversation - the top blockers and solutions:-

Blockers	Solutions
Resistance and reluctance to change from content producers	Present them with evidence. More awareness, more networking.
	Senior management ownership.
	 Piloting a new approach with one service and getting interest from other services.
Not enough time. Web sits behind a lot of jobs – it's not in your in-tray, there's no phone ringing needing to be picked up. When do you allocate time to do it?	Senior level prioritisation – allocating people and time to make sure it's getting done
	 Update review reminder – have you updated your web pages.
	 Can't magic time out of thin air. But if all content people got together every 3 months to share best practice and tips, support each other.
	 Focus support on people who are looking at the most important bits.
	 Email people – your content hasn't been updated for a year. Therefore, if it's not updated in 2 weeks, we'll delete the content.
	Dedicated staff
Gatekeepers don't have confidence to say no to service heads. Styles are very different. Info goes up that's unneeded.	Management buy-in.Corporate standards.
	 If you're close to a service and know the policy, you're not able to put yourself in the shoes of the user. Peer review – ask someone who knows nothing about the service to sense check your work.
Capability and skills – a wide number of people can edit the website but they're not trained or confident.	Web editors get together in a support group – confer and share ideas, not so isolated.

Socitm – the goal shouldn't be to get stars	
Centralised vs devolved	 Liverpool, North Yorkshire. Prefer centralised. People don't get paid to produce content and don't want to, but are forced. Result = terrible content.
	 Leeds gave it to 300 editors – very long pages, terrible content and about to centralise. Bringing down to 2 people publishing to site. Each service has a digital champion.
	Liverpool work really closely with customer services.

Write ups of the 5 tables' work:

 Management/employee/buy Dedicated staff Web 1st thinking 	
 Resources Tradition/fear of job loss/change Scared of technology 3rd party apps – no control Translating jargon to plain English Communication between service + web units Website not sufficiently promoted – it's an add-on Tradition/fear of job loss/change Testing – user journeys/ peer review More on-line forms + transactions Management promotion / buy-in Council website induction for new straining for public/public access 	ws

Blockers	Solutions	
IT systems/software not being joined up	Prioritise at a senior level – get them to allocate people and time	
Time allocation	Clear corporate statement on the purpose of the website	
• Skills	Identify skills and roles required to improve	
Differences of	Agile "project management"	
opinions/ resistance to change	Update/review reminders	

Blockers	Solutions
Capacity – not enough people	Get togethers for everyone responsible for online content – share problems + solutions in the council – get more
 Capability/skills – having to muddle along, added to the day job 	 Make the case for investment in online (will result in savings)
 No overall ownership of website 	Needs a clear strategy/ be a strategic priorityRaise the profile
Others in council not being user focused	 Pilot new approach to content with a willing service to prove benefits
and demanding the publishing of wordy/ policy info	 (Lunch time) walk throughs of current services online and look for things to improve (i.e. make teams use their own services!)
 Managers not interested, need to be nagged re content + sign off. Often have never worked at or used their own content 	

Blockers	Solutions
Data protection (info – sharing)	Single sign in with T + C
Resistance/reluctance to change	Evidence Awareness events & networking
Retention of controlDiversion/priorities	 Move control + look at publishing model Management support
Finance/resources	Evidence the benefits
Automation/fear (job loss)	Talking away the drudgery + allowing to do quality
Belief / luddites (our residents are too old for online)	Engage staff in developing websiteKiosks at offices/libraries
Not understanding mobile technology	

Blockers	Solutions
 Senior management lack of buy-in / understanding Lack of resources, despite talk of needing to do more Training, technical gaps Lack of functionality (technology) Lack of clear goals Content management resource intensive Organisational constraints – web = comms + ICT Traditional members' understanding of technology/solutions Control over third party systems – purchase, functionality User testing – time, experience 	 Knowledge, training, briefing sessions – SMT. Demonstrate savings & customer satisfaction Short-term investment for long-term savings Up skilling of technical teams, improve flexibility (place skills where they're needed) Define commit to design principles. Succinctly define spec/ requirements and review regularly Need a strong, clear direction Get rid of extraneous content